

2nd Grade Learning Menu

English/Reading	Math	Social Studies
<p>All students will have 4 library books</p> <ul style="list-style-type: none"> • Write and draw about a character. • Write and draw about your favorite part. • Write 5 facts you learned. • Write and draw the conflict/resolution in a story. • Write and draw about the beginning, middle and end of a story. • Write a new ending for a story. • List the characters, setting, conflict and resolution for a story. • Read a book to someone else, a pet or stuffed animal. • Write a book review. • Make a new cover and title for a book. • Reread your favorite books. • Keep a journal: Write several sentences about what you do each day and then illustrate. 	<ul style="list-style-type: none"> • Create a 3-digit number with your digit cards. Now tell someone what is a hundred more and a hundred less than the number. Try it again with 5 different numbers. • Write a word problem with an answer of 12. Have someone else solve it. Choose another number and write a word problem and have someone solve it. • During one of your meals today tell a grown up where to cut your food to make halves, fourths, and eighths. Talk about what piece would be larger and which would be smaller. • Use your number cards or deck of cards to make a 3-digit number. Have a partner make another 3-digit number. The larger number wins. • Don't forget to practice Reflex Math! 	<ul style="list-style-type: none"> • Look around the house and find old objects (rotary phones, records, tapes, old kitchen utensils). Give it to your child to answer the following questions. What do you SEE? What does this item make you THINK about? What do you WONDER about this item? What do you THINK this item may be used for? How has this object changed over time? • Look through an old photo album. Make a family tree of your family members. • Call an older family member. Ask them to share stories of what life was like when they were your age. Write the information down to share with your teacher or class. • Create a map of your house. Include a key, compass rose, and scale.
Science	P.E.	Fine Arts
<ul style="list-style-type: none"> • Gather a variety of materials and a magnet. Predict which will be attracted to the magnet and which will not. Test your materials. • Take a nature walk and observe a habitat. Describe the living and nonliving components you see. • Observe, describe, and record daily weather conditions. What patterns do you notice? • Identify a simple problem that can be solved by creating a new tool or improving an object that uses forces or magnets. Build or improve your item. • With parent supervision, create an experiment to investigate the effect of heat on the state of matter (i.e., ice to liquid water and liquid water to water vapor). • Visit the Hour of Code website and complete an activity. Try a different one each day! 	<p>Daily Warm Ups</p> <ul style="list-style-type: none"> • 30 jumping jacks • 30 stride hops • 30 cross jacks • 10 Up Downs • Runner stretch (one leg in, one leg out) - 15 seconds each leg • Butterfly stretch (sitting with feet together) - 15 seconds • 10 Curl-ups, 10 Push-ups <p>Activity</p> <ul style="list-style-type: none"> • Do a throwing and catching activity, using a ball or frisbee. 10 minutes • Do a locomotor skill for 10 minutes (Skipping, galloping, running, walking, or 2 foot Jump) • Crab walk/bear crawl around 10 minutes (try balancing items, like a pillow) • If you have access to the internet, please review the online PE link: https://tinyurl.com/rb4232d 	<p>Art</p> <ul style="list-style-type: none"> • Have your child create paper weavings out of construction paper, newspaper, and old magazines. You will need to cut slots in the large paper. Make sure you stop 1 inch from the top and the bottom. Cut paper strips that are at a minimum the width of the paper base. If you use longer strips they can be trimmed later. Glue ends of strips to hold them in place. • Use empty boxes around the house for a box sculpture. Use paper, pipe cleaners, and paint to enhance the design. <p>Music</p> <ul style="list-style-type: none"> • Use your phone to record your child singing their favorite song. Listen to the song together. What can you do to enhance it? What about adding a beat?

Library Resources

Ebooks

Library website: <http://destiny.spotsylvania.k12.va.us>

Free App: [Destiny Read](#)

Student Login:

Username: Student ID (*first & middle initial, last name – 2 digit #*)

Password: scps + 5 digit lunch number

Example: username: gpstilton-78

password: scps12345

Directions for using e-books from a computer/laptop:

- Select your school.
- Login to Destiny Discover.
- Click on See All under e-books.
- Select the title you would like to read.
- Click on the checkout button. Then click the title again.
- Select more details. Click on the open button.

Directions for using e-books from the app:

After checking out a book from Destiny via desktop site, you can use the app to read the book.

- Select Location (Virginia)
- Type in school name
- Log In; Type in username and password.

Research Options

www.worldbookonline.com

Username: read

Password: books

Student Login Info

Five Ponds Press for Students:

<https://student.efiveponds.com/> Username: SpotsyS Password: 22407S (Please use capitals where indicated.)