

3rd Grade Learning Menu

English/Reading	Math	Social Studies
<p>All students will have 4 library books</p> <ul style="list-style-type: none"> ● Write a letter to a character. ● Write about your favorite part. Why was it your favorite? ● Write 5 facts you learned. ● Write a new resolution to the conflict in a story. ● Pretend you are interviewing the main character. What would you ask? How would they respond? ● Write a new ending for a story. ● Write a new chapter for a book. ● Write a letter to an author/illustrator. ● Write a book review. ● Make a new cover and title for a book. ● Create a timeline of events. ● Write an advertisement. ● Write a poem. ● Reread your favorite books. ● Keep a journal: Write a paragraph about each day and then illustrate. 	<ul style="list-style-type: none"> ● How many different ways can you make \$2.63 using coins and/or bills? Repeat with \$3.27. ● Write a word problem with an answer of 12. Have someone else solve it. Choose another number and write a word problem and have someone solve it. ● Choose 2 number cards and find the product. Have a partner, choose 2 number cards and find the product. The player with the greater number earns a point. Play 10 times. ● Show 4 different ways to solve: <ul style="list-style-type: none"> ○ 6×8 ○ 7×8 ○ 6×7 ● What is the perimeter and area of a room? You can determine the unit of measure you would like to use. Draw a diagram to prove your work. ● Don't forget to practice Reflex Math! 	<ul style="list-style-type: none"> ● Look around your house to find architecture? What kinds do you see? Use items from around the house to create arches or columns. ● Look around the house and find old objects. Answer the following questions. What do you SEE? What does this item make you THINK about? What do you WONDER about this item? What do you THINK this item may be used for? How has this object changed over time? ● Call an older family member. Ask them to share stories of what life was like when they were your age. Write the stories down to share. ● Create a map of your house. ● Create a cell phone for a person from history. What kind of apps would this person need for their phone? Draw a picture of the person's cell phone home screen with all of the apps needed.
Science	P.E.	Fine Arts
<ul style="list-style-type: none"> ● Gather various solids (ex. sand, salt, sugar) and liquids (ex. oil, juice, food coloring). Mix them into water and time how long it dissolves. Change the temperature of the water. How does that impact the mixing? ● Identify a common task that might be easier if done with a simple machine. Design and build a simple machine to see if it does make the task easier. ● Design and construct a model of a habitat for an animal with a specific adaptation. ● Construct and explain a model of the water cycle by using a plastic bag, water, and a window. ● Visit the Hour of Code website and complete an activity. Try a different one each day! 	<p>Daily Warm Ups</p> <ul style="list-style-type: none"> ● 30 jumping jacks ● 30 stride hops ● 30 cross jacks/hops ● 10 Up Downs ● Runner stretch (one leg in, one leg out) - 15 seconds each leg ● Butterfly stretch (sitting with feet together) - 15 seconds ● 10 Curl-ups, 10 Push-ups <p>Activity</p> <ul style="list-style-type: none"> ● Do a throwing and catching activity, using a ball or frisbee. 10 minutes ● Do a locomotor skill for 10 minutes (Skipping, galloping, running, walking, or 2 foot Jump) ● Crab walk/bear crawl around 10 minutes (try balancing items, like a pillow) ● If you have access to the internet, please review the online PE link: https://tinyurl.com/rb4232d 	<p>Art</p> <ul style="list-style-type: none"> ● Give your child a mirror. Have them create a picture of themselves. ● Set up a still life of 3-5 objects and have your child sketch or draw the arrangement. ● Have your child draw a family member or a pet. <p>Music</p> <ul style="list-style-type: none"> ● Music is all around us. Have your child make music using kitchen items. Have them try an empty can, spoon, and metal grader to create a rhythm. Have your child create a song using the above instruments and write his/her own lyrics. Do not forget to listen to your child perform the melody.

Library Resources

Ebooks

Library website: <http://destiny.spotsylvania.k12.va.us>

Free App: Destiny Read

Student Login:

Username: Student ID (*first & middle initial, last name – 2 digit #*)

Password: scps + 5 digit lunch number

Example: username: gpstilton-78

password: scps12345

Directions for using e-books from a computer/laptop:

- Select your school.
- Login to Destiny Discover.
- Click on See All under e-books.
- Select the title you would like to read.
- Click on the checkout button. Then click the title again.
- Select more details. Click on the open button.

Directions for using e-books from the app:

After checking out a book from Destiny via desktop site, you can use the app to read the book.

- Select Location (Virginia)
- Type in school name
- Log In; Type in username and password.

Research Options

www.worldbookonline.com

Username: read

Password: books

Student Login Info

Five Ponds Press for Students:

<https://student.efiveponds.com/> Username: SpotsyS Password: 22407S (Please use capitals where indicated.)